

# Can we create a table of integers?

```
const int ROWS = 2;
const int COLS = 5;
int main() {

    int array[ROWS * COLS] = // initialize
        { 10, 20, 30, 40, 50,
          60, 70, 80, 90, 100 };

    array[(1*COLS) + 2] = 85; // access the element at
                               // row = 1 and column = 2
}
```

## A more convenient way

```
const int ROWS = 2;
const int COLS = 5;
int main() {

    int array[ROWS * COLS] = // initialize
        { 10, 20, 30, 40, 50,
          60, 70, 80, 90, 100 };

    array[(1*COLS) + 2] = 85; // access the element at
                               // row = 1 and column = 2

    // 2 dimensional array
    int array2d[ROWS][COLS] =
        { { 10, 20, 30, 40, 50 },
          { 60, 70, 80, 90, 100 } };

    array2d[1][2] = 85;
}
```

# Examples of two-dimensional arrays

```
const int HEIGHT = 3;
const int WIDTH = 4;
int main() {

    int a1[128][256]; // 2 dimensional array

    double a2[2][5] = // initialized with values
        { { 0.1, 3.1, 4.2, 1.1, 3.9 },
          { 7.7, 1.23, 5.3, 6.81, 12.5 } };

    int a3[HEIGHT][WIDTH] = // another example
        { { 1, 4, 8, 16 },
          { 32, 64, 128, 265 },
          { 512, 1024, 2048, 4096 } };

    int a4[220][340] = {0}; // all are zeroes
}
```

# Using two-dimensional arrays

```
#include <iostream>
int main() {
    int table[15][25];
    // assign values:
    for(int i = 0; i < 15; i++) {
        for(int j = 0; j < 25; j++) {
            table[i][j] = (i + j) % 2;
        }
    }
    // print the table!
    for(int i = 0; i < 15; i++) {
        for(int j = 0; j < 25; j++) {
            std::cout << table[i][j] << ' ';
        }
        std::cout << std::endl;
    }
}
```

# Multidimensional arrays

```
int main() {  
  
    int arr[128][256][512] = {0}; // 3 dimensional array  
  
    // assign some values:  
    for(int i = 0; i < 128; i++) {  
        for(int j = 0; j < 256; j++) {  
            for(int k = 0; k < 512; k++) {  
  
                arr[i][j][k] = 1024 + i;  
  
            }  
        }  
    }  
  
    // we had to use 3 nested loops to go through each element  
  
}
```

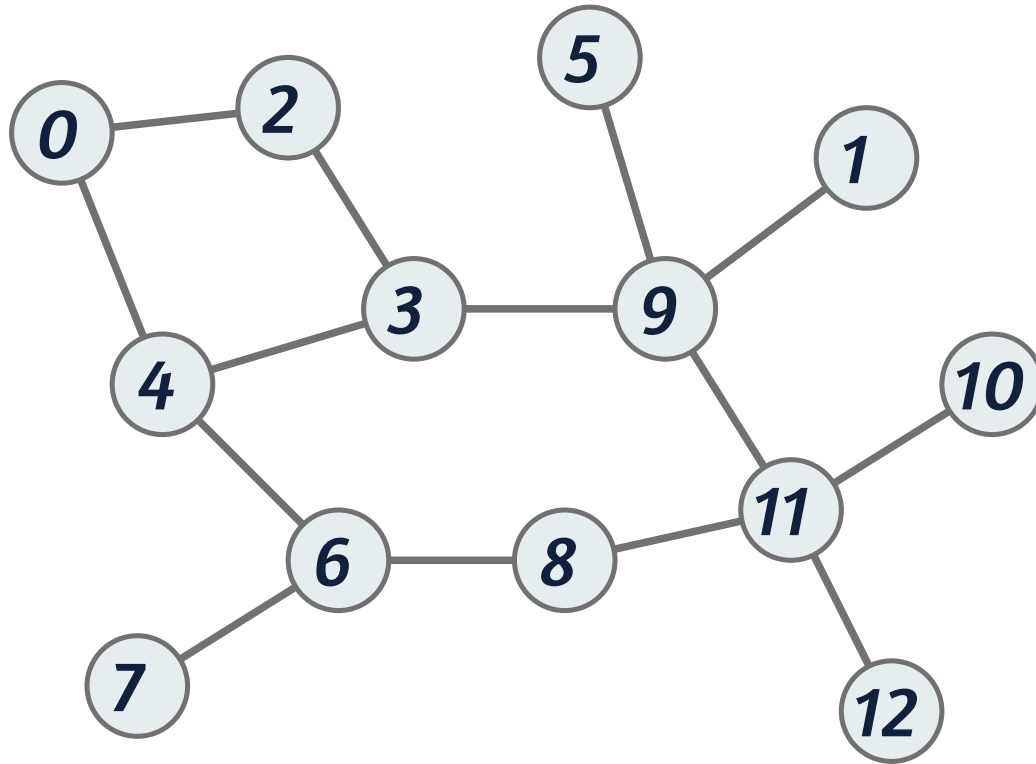
# Compute the total cost of the list of items

```
// prices and quantities  
int items [N][2] = {  
    { 150,  1 },  
    { 299,  1 },  
    {  10,  5 },  
    { 115,  2 },  
    {  85,  0 },  
    { 449,  0 },  
    { 275, 12 },  
    { 185,  8 }  
};
```

**Question:** How to compute the total cost of the items?

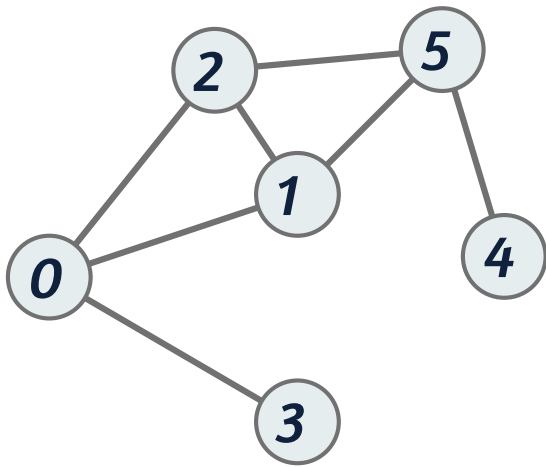
```
int main() {
    const int N = 8;
    // prices and quantities
    int items [N][2] = {
        { 150,  1 },
        { 299,  1 },
        {  10,  5 },
        { 115,  2 },
        {  85,  0 },
        { 449,  0 },
        { 275, 12 },
        { 185,  8 }
    };
    int tot = 0;
    for (int i = 0; i < N; i++) {
        tot = tot + items[i][0] * items[i][1];
    }
}
```

$N$  cities are connected by roads



**Question:** Can we somehow use arrays to store the information about the connections between the cities?





Adjacency matrix

	0	1	2	3	4	5
0		1	1	1		
1	1		1			1
2	1	1				1
3	1					
4						1
5		1	1		1	

```

const int N = 6;
int adjacent [N][N] = {
    { 0, 1, 1, 1, 0, 0 },
    { 1, 0, 1, 0, 0, 1 },
    { 1, 1, 0, 0, 0, 1 },
    { 1, 0, 0, 0, 0, 0 },
    { 0, 0, 0, 0, 0, 1 },
    { 0, 1, 1, 0, 1, 0 },
};
  
```

# $N$ cities are connected by roads

**Question 1:** How to find all the cities that are reachable from the city 0 in one hop?

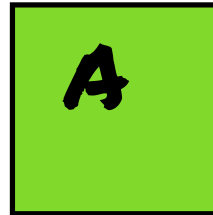
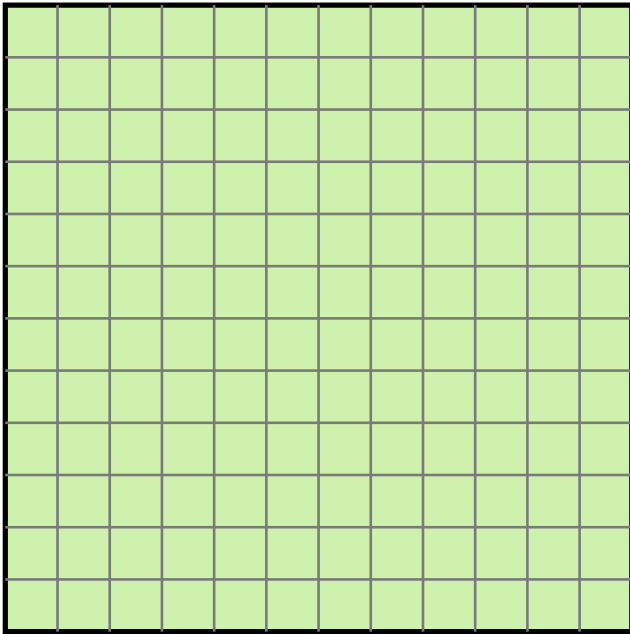
# $N$ cities are connected by roads

Question 1: How to find all the cities that are reachable from the city 0 in one hop?

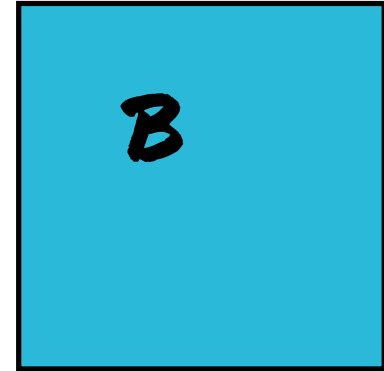
Question 2: In at most two hops?

# Packing square boxes

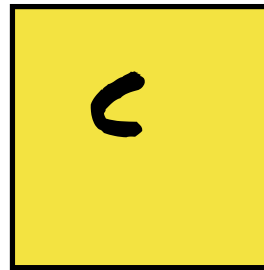
ROOM 12x12



4x4



7x7



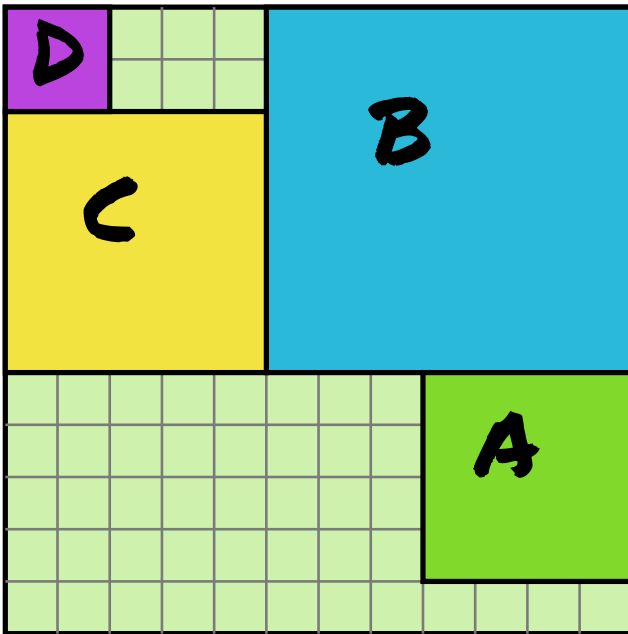
5x5



2x2

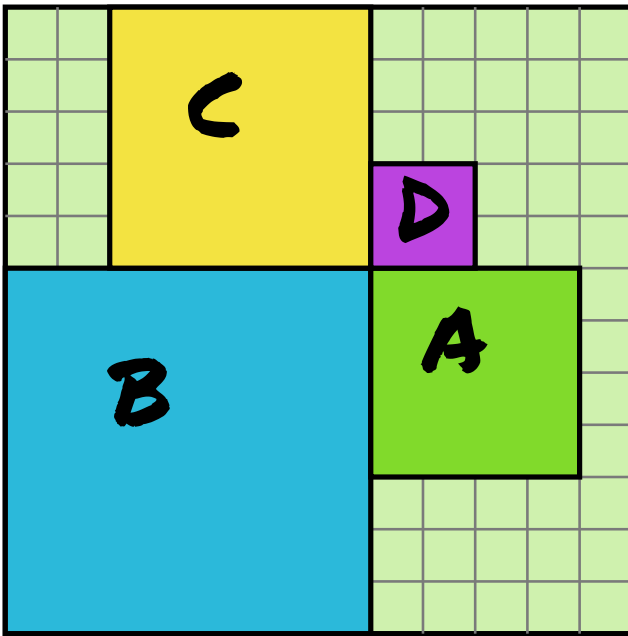
# Packing square boxes

**ROOM 12x12**



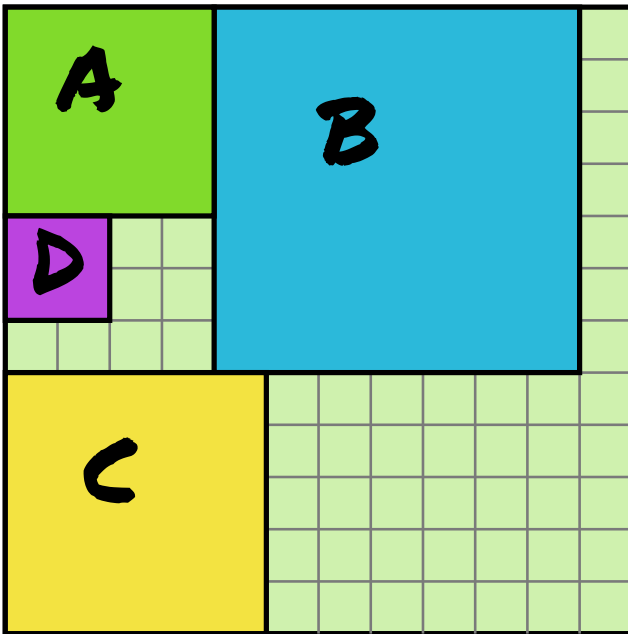
# Packing square boxes

ROOM 12x12



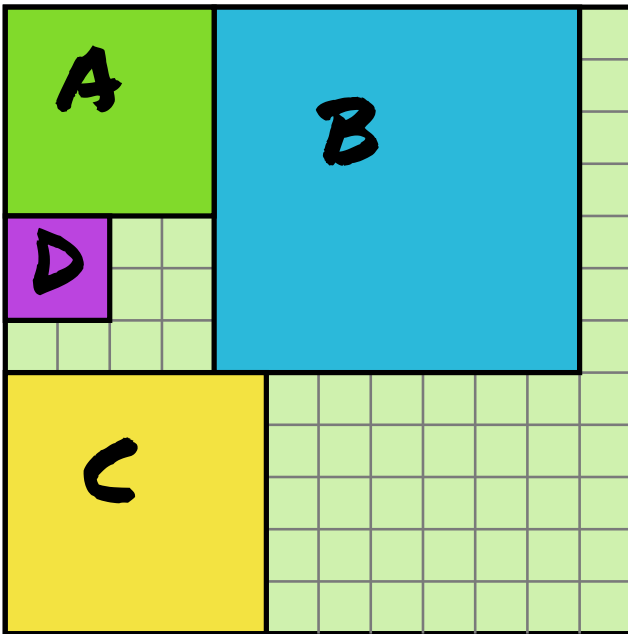
# Packing square boxes

**ROOM 12x12**



# Packing square boxes

ROOM 12x12



PROGRAM OUTPUT:

A	A	A	A	B	B	B	B	B	B		
A	A	A	A	B	B	B	B	B	B		
A	A	A	A	B	B	B	B	B	B		
A	A	A	A	B	B	B	B	B	B		
D	D			B	B	B	B	B	B		
D	D			B	B	B	B	B	B		
				B	B	B	B	B	B		
C	C	C	C	C							
C	C	C	C	C							
C	C	C	C	C							
C	C	C	C	C							
C	C	C	C	C							



# Packing square boxes

```
// given four square boxes
const int BOXES = 4;
int size[BOXES] = {4, 7, 5, 2};           // box size
char label[BOXES] = {'A', 'B', 'C', 'D'}; // label

// put them in the room 12x12
const int ROWS = 12;
const int COLS = 12;
char room[ROWS][COLS];
```

**The goal:** To come up with a program that tries to pack the room with the given square boxes.

Example output:

```
A A A A . B B B B B B B
A A A A . B B B B B B B
A A A A . B B B B B B B
A A A A . B B B B B B B
. . . . . B B B B B B B
. . . . . B B B B B B B
C C C C C B B B B B B B
C C C C C . . . . .
C C C C C . D D . . . .
C C C C C . D D . . . .
C C C C C . . . . .
. . . . . . . . . . . .
```